## **SQLintersection**

Session: 12/6, 11:30am - 12:30pm

# Gems to Help You Troubleshoot Query Performance

Pedro Lopes @SQLPedro





## **Speaker: Pedro Lopes**



- Senior Program Manager
- SQL Server Tiger team owns in-market and vNext of SQL Server
- Focused on SQL Server Relational Engine (Query Processor, Query Perf)
- 8+ years at Microsoft
- 16+ years with SQL Server

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## **Reminder: Intersect with Speakers and Attendees**

- Tweet tips and tricks that you learn and follow tweets posted by your peers!
  - □ Follow: #SQLintersection and/or #DEVintersection
- Join us Wednesday Evening for SQLafterDark
  - □ Doors open at 7:00 pm
  - Trivia game starts at 7:30 pm Winning team receives something fun!
  - □ Raffle at the end of the night

    Lots of great items to win including a seat in a five-day SQLskills Immersion Event!
  - □ The first round of drinks is sponsored by SentryOne and SQLskills





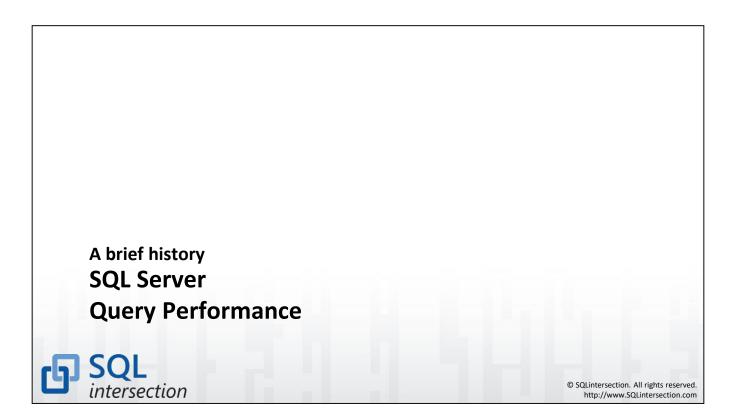
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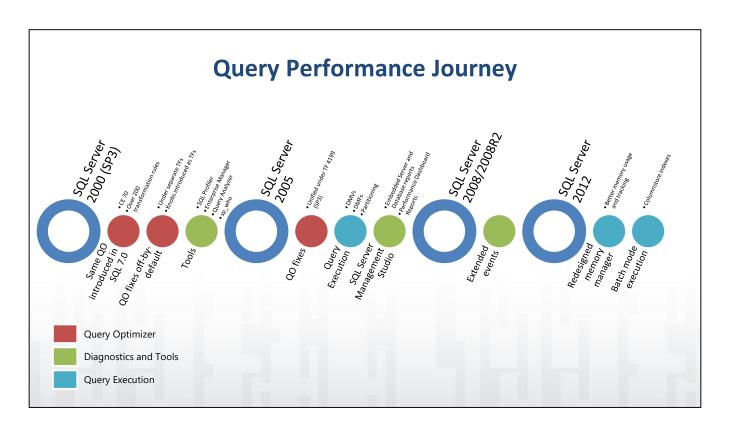
## **Overview**

- A brief history of SQL Server query performance
- Diagnostics improvements
- Time permits: bonus improvement



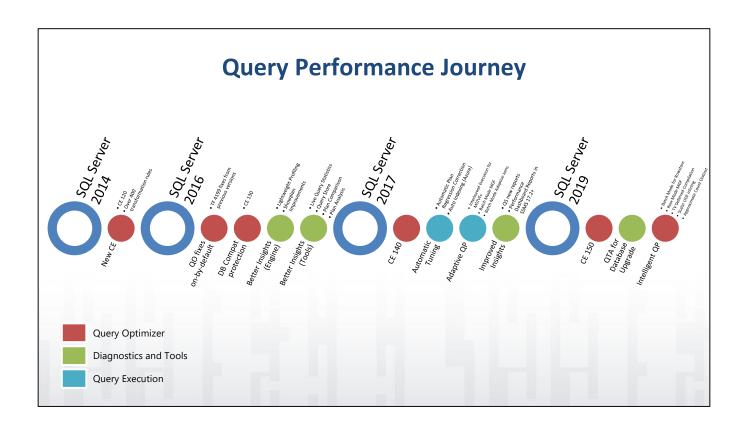
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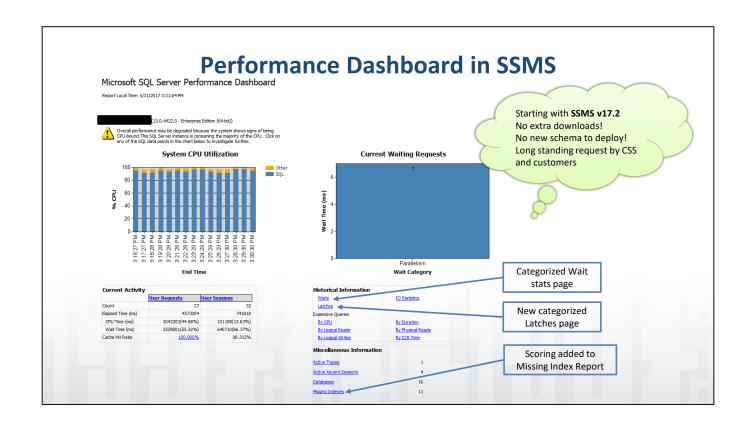


Retired SQL 2000 docs available in PDF at

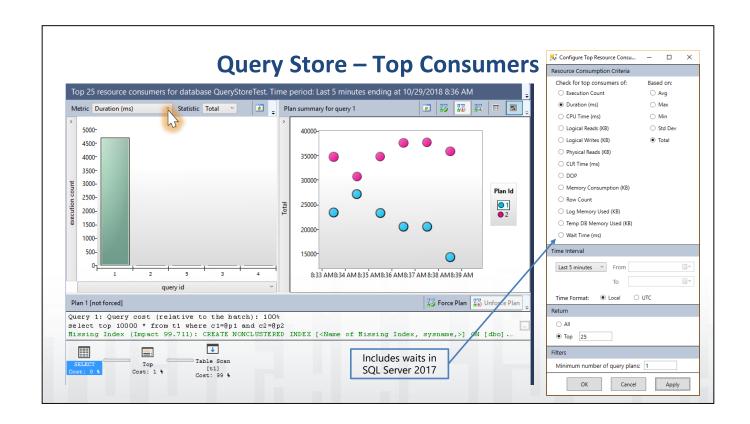
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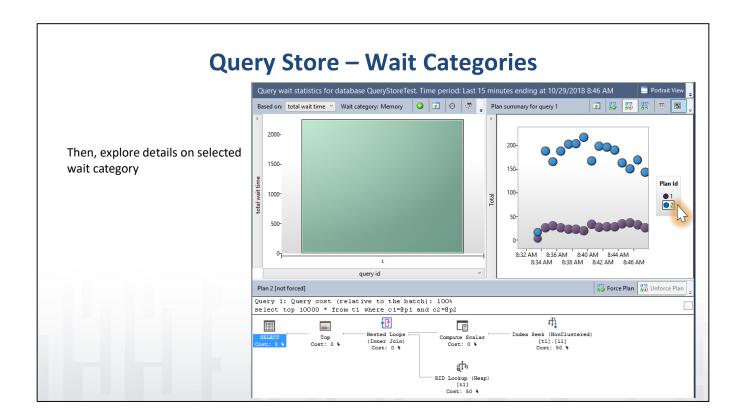


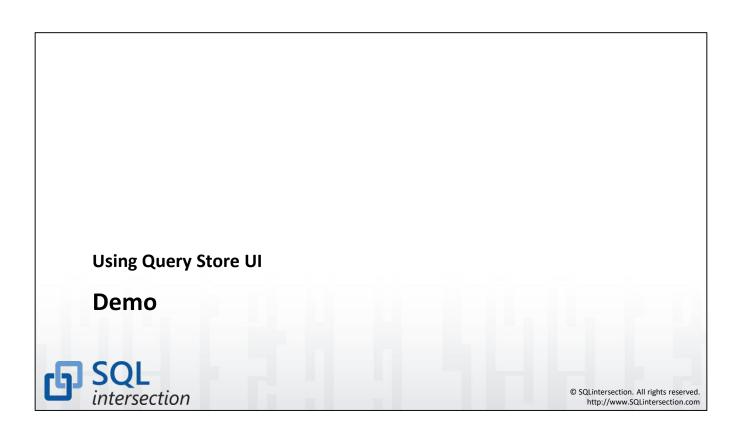




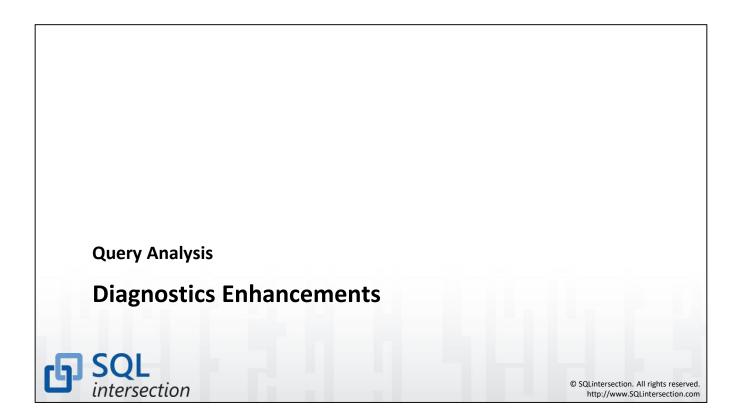








5m – flow with wait stats, and then to Top resource consuming.



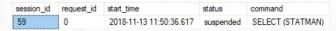
## Improved diagnostic data for stats blocking

Ever faced long-running queries that wait on synchronous statistics updates? Essentially a blocking scenario.

 New wait type WAIT\_ON\_SYNC\_STATISTICS\_REFRESH in SQL Server 2019 is surfaced in sys.dm\_os\_wait\_stats and sys.dm\_exec\_session\_wait\_stats.



 In sys.dm\_exec\_requests you see the command SELECT (STATMAN) if a SELECT is waiting for a synchronous stats update.



 Not available in showplan waits – this is a pre-execution wait. Not in query store waits.

# Query plans: fundamental query perf diagnostics

- How data is accessed
- How data is joined
- Sequence of operations
- Use of temporary worktables and sorts
- Estimated rowcounts, iterations, and costs from each step
- Actual rowcounts and iterations
- How data is aggregated
- Use of parallelism
- Query execution warnings
- Query execution stats
- Hardware/Resource stats





The query plan consists of physical operators which implement the operation described by logical operators.

The order of these determine how data is accessed. A query plan also determines what support objects must be created, such as worktables or workfiles in tempdb. Remember that these decisions rely heavily on statistics, which are somewhat shown in the execution plan in the form of estimated rows.

Some physical operators may perform other types of operations e.g. the Aggregate operator calculates an expression containing MIN, MAX, SUM, COUNT or AVG, for example.

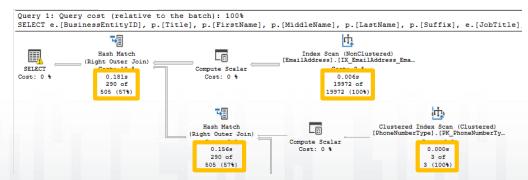
And we might have execution warnings.

More information can be found here:

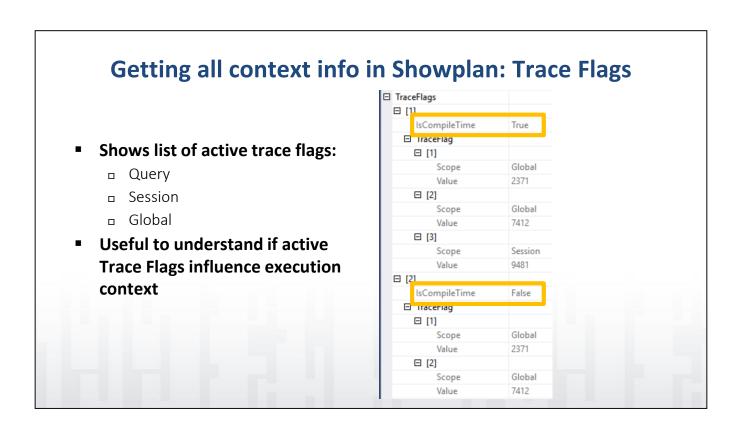
Showplan Logical and Physical Operators Reference (<a href="https://msdn.microsoft.com/en-us/library/ms191158.aspx">https://msdn.microsoft.com/en-us/library/ms191158.aspx</a>)

## **Faster identification of heavy nodes**

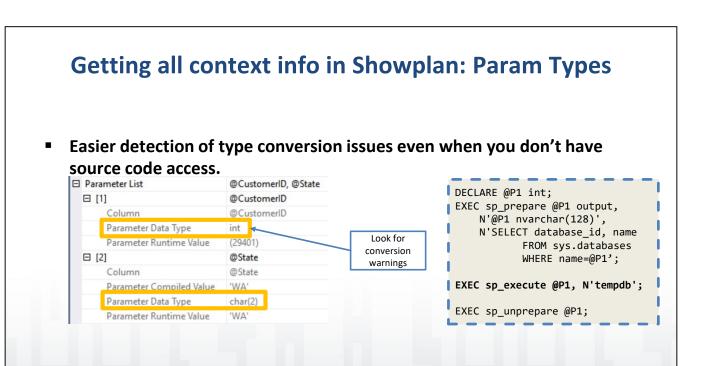
- SSMS v18 showplan surfaces information on:
  - Elapsed time per operator that consumes data
  - <actual rows> of <estimated rows> (percent of estimate)



Note: even on an Actual execution plan, the Cost pct is based on estimations. This is <u>not</u> an accurate measure of true operator cost.



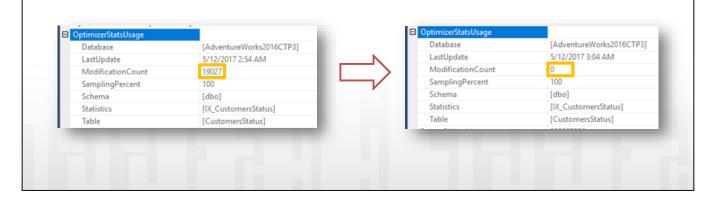
In SQL 2012 SP4, SQL 2014 SP3, SQL 2016 SP1 and SQL Server 2017



In SQL 2016 SP1 and SQL 2017

## **Getting all context info in Showplan: Statistics**

- Identify which statistics were used by the Query Optimizer for a given compilation.
- Gain actionable insight to where estimations came from.



In SQL 2017 and SQL 2016 SP2

## **Getting all context info in Showplan: Times**

Persisting information on elapsed and CPU times



And Scalar UDF elapsed and CPU times



QueryTimeStats: In SQL 2012 SP4, SQL 2014 SP3, SQL 2016 SP1 and SQL Server 2017. UdfTimeStats: In SQL 2017 CU3, SQL 2016 SP2 and SQL 2014 SP3

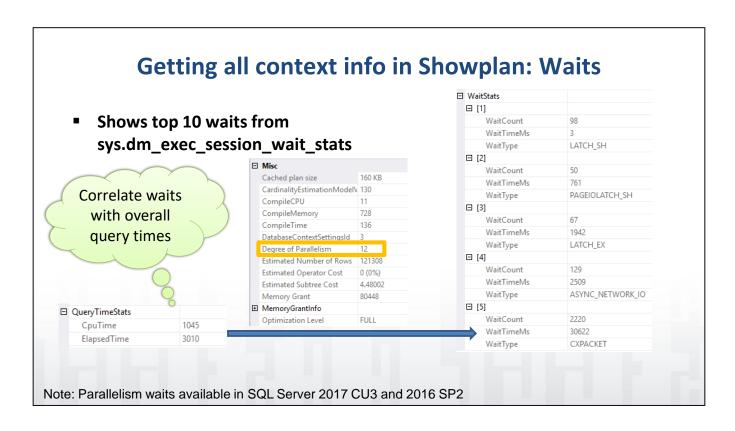
Although very useful as a means to create a reusable routine, when using UDFs referenced in a query, you may be facing hidden costs that can be detrimental to performance, in a cursor like execution model.

There are several option to replace UDFs, such as Inline expressions for simple functions or derived tables if possible.

The internal execution of these functions may also be hidden from the query plan of the calling query, as we will see in the upcoming demo.

If you are using simple T-SQL UDFs that do not touch any tables (meaning do not access data), make sure you specify the SCHEMABINDING option during creation of the UDFs. This will make the UDFs schema-bound and ensure that the query optimizer does not generate any unnecessary spool operators for query plans involving these UDFs.

For UDFs that are schema-bound, any attempt to change the underlying objects' schema will raise an error. Using this option ensures that the UDF will not inadvertently break due to changes of an underlying object's schema.



SQL 2016 SP1 and SQL 2017

## Getting all context info in Showplan: memory

Showplan extended to include grant usage per thread and iterator



Also found in sys.dm\_exec\_query\_stats

SQL 2017 and SQL 2016 SP2

#### Memory grant info:

**SerialRequiredMemory**: Required memory in KB if the query runs in serial mode. The query will not start without this memory.

**SerialDesiredMemory**: Memory estimated to fit intermediate results in KB if the query runs in serial mode.

**RequiredMemory**: Required memory in KB for the chosen degree of parallelism. If the query runs in serial mode, this is the same as SerialRequiredMemory.

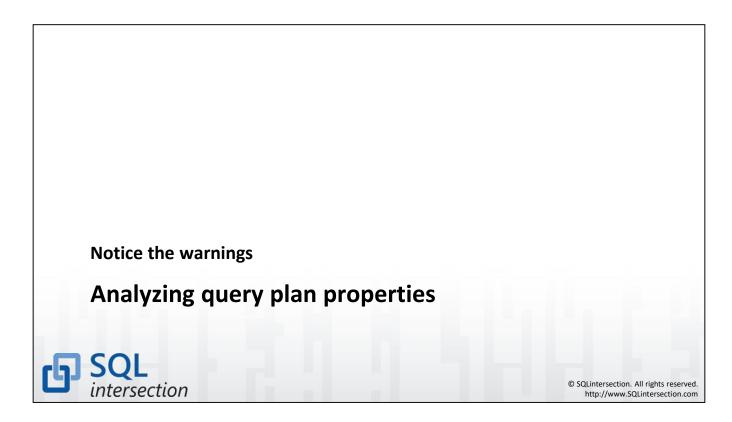
**DesiredMemory**: Memory estimated to fit intermediate results in KB for the chosen degree of parallelism. If the query runs in serial mode, this is the same as SerialDesiredMemory.

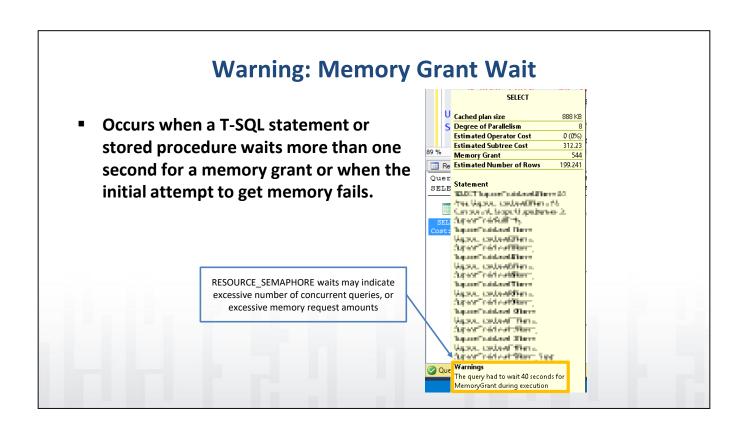
**RequestedMemory**: Memory in KB which the query requests the memory manager to grant. This can be smaller than sum of RequiredMemory and DesiredMemory if it exceeds the maximum allowed for single query.

**GrantWaitTime**: Time in seconds if the query has to wait for successful memory grant.

**MaxUsedMemory**: Maximum memory in KB used by the query.

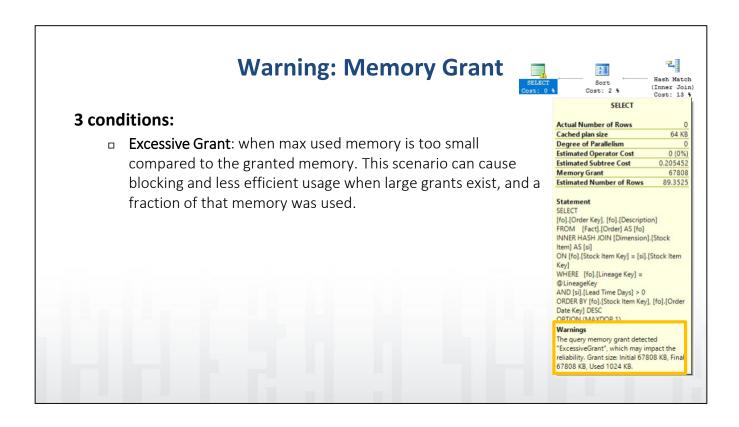
**MaxQueryMemory**: Maximum memory in KB allowed for single query.





#### In SQL 2012 +

Ex. Use this event in combination with events that identify waits to troubleshoot contention issues that impact performance. For excessive mem grant, you can see how to improve estimations (perhaps update stats), or administratively by using MIN\_PERCENT\_GRANT and /or MAX\_PERCENT\_GRANT query hints.



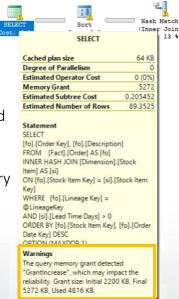
Also in SQL Server 2014 SP2 and SQL Server 2016 SP1.

Ex. For excessive mem grant, you can see how to improve estimations (perhaps update stats), or administratively by using MIN\_PERCENT\_GRANT and /or MAX\_PERCENT\_GRANT query hints.

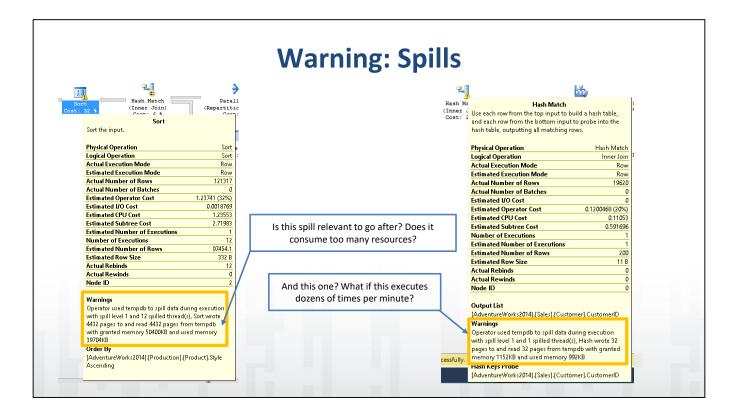
## **Warning: Memory Grant**

#### 3 conditions:

- Excessive Grant: when max used memory is too small compared to the granted memory. This scenario can cause blocking and less efficient usage when large grants exist, and a fraction of that memory was used.
- Grant Increase: when the dynamic grant starts to increase too much, based on the ratio between the max used memory and initial request memory. This scenario can cause server instability and unpredictable workload performance.
- Used More Than Granted: when the max used memory exceeds the granted memory. This scenario can cause OOM conditions on the server.



Ex. For excessive mem grant, you can see how to improve estimations (perhaps update stats), or administratively by using MIN\_PERCENT\_GRANT and /or MAX\_PERCENT\_GRANT query hints.



In SQL 2014 SP2; SQL 2016

Sort Spills = sort operations that do not fit into memory

Supported by a Worktable in TempDB

#### Spill level 1

Means one pass over the data was enough to complete the sort.

#### Spill level 2

Means multiple passes over the data are required to sort the data

Hash Spills = hash recursion or cessation of hashing (hash bailout) has occurred during a hashing operation

Supported by a Workfile in TempDB

#### Spill level 1 = Hash recursion

Occurs when the build input does not fit into available memory, resulting in the split of input into multiple partitions that are processed separately.

If any of these partitions still do not fit into available memory, it is split into subpartitions, which are also processed separately. This splitting process continues until each partition fits into available memory or until the maximum recursion level is reached.

#### Spill level 2 = Hash bailout

Occurs when a hashing operation reaches its maximum recursion level and shifts to an alternate plan to process the remaining partitioned data.



## The middle-of-the-night call

- You're on call for supporting the data tier of a mission-critical SQL Server instance.
- Key business processes are being delayed when ETL is running.
- You get a call asking to mitigate the issue and then determine the root cause.



## **Defining the problem**

Reasonable hypothesis: a long running query.

Query completion is a prerequisite for the availability of an actual query plan.

Actual query plans unsuitable for troubleshooting complex performance issues:

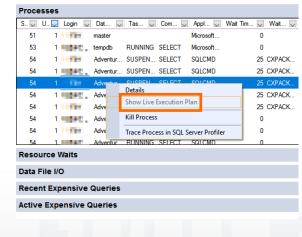
- Long running queries
- Queries that run indefinitely and never finish execution.

#### What if I could do live query troubleshooting? Results Messages and Live Query Statistics Estimated query query 1: Query cost (relative to the batch): 100% progress:0% CREATE PROCEDURE [Sales].[SalesFromDate] @StartOrderdate datetime AS SELECT 200 Clustered Index Scan (Clustered) [SalesOrderHeaderBulk].[PK\_SalesOrd... 0.657s Merge Join (Inner Join) 0.657s Compute Scalar 0.657s 3501 of 176237 (1%) Compute Scalar 0.657s 3501 of 176237 (1%) 0.657s 0 of 4771820 (0%) 3501 of 176237 (1%) 5 Clustered Index Scan (Clustered) - [SalesOrderDetailBulk].[PK\_SalesOrd... Compute Scalar 0.657s Compute Scalar 0.657s 0.657s 42 of 6065850 (0%) 42 of 6065850 (0%) 42 of 6065850 (0%)

## What if I could do live query troubleshooting?

Ok, but to have in-flight query execution visibility, the *query execution statistics* profile infrastructure must be enabled on demand:

- Overhead goes up to 75% with TPC-C like workload.
- It makes bad things worse if running all the time...



## Query progress – anytime, anywhere

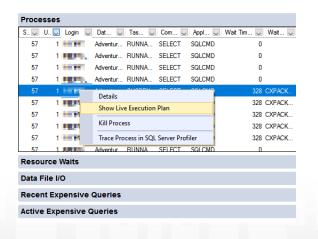
- Starting with SQL Server 2016 SP1\* and 2017, the new lightweight query execution statistics profile infrastructure allows continuous collection of per-operator query execution statistics
  - Using global TF 7412
  - Enabling query\_thread\_profile and query\_plan\_profile extended event
  - Using query hint USE HINT('query\_plan\_profile') in SQL Server 2017 CU11 and 2016 SP2 CU3 (KB 4458593)



<sup>\*</sup> Also available in SQL 2014 SP2 and 2016 RTM as a less optimized versions than SQL 2016 SP1 and 2017. Becomes default ON for SQL 2019.

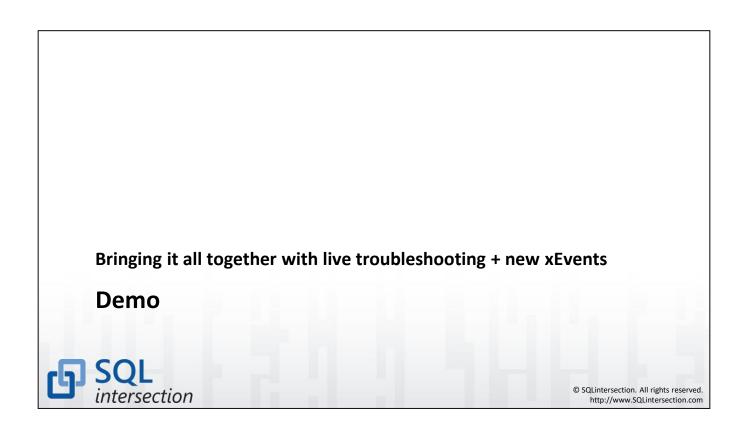
## Query progress – anytime, anywhere

- When lightweight profiling is on, sys.dm\_exec\_query\_profiles is also populated for all sessions
  - Enables new LQS feature in SSMS (including Activity Monitor)
  - New DMF sys.dm exec query statistics xml
- The following still use regular profiling infra
  - SET STATISTICS XML (or Include Actual Plan)
  - query\_post\_execution\_showplan extended event



See more information in <a href="https://blogs.msdn.microsoft.com/sql">https://blogs.msdn.microsoft.com/sql</a> server team/query-progress-anytime-anywhere/ and <a href="https://docs.microsoft.com/en-us/sql/relational-databases/performance/query-profiling-infrastructure">https://blogs.msdn.microsoft.com/sql</a> server team/query-progress-anytime-anywhere/ and <a href="https://blogs.msdn.microsoft.com/sql">https://blogs.msdn.microsoft.com/sql</a> server team/query-progress-anytime-anywhere/ and <a href="https://blogs.mscn.microsoft.com/en-us/sql/relational-databases/performance/query-profiling-infrastructure">https://blogs.mscn.microsoft.com/en-us/sql/relational-databases/performance/query-profiling-infrastructure</a>

<sup>\*</sup> Also available in SQL 2014 SP2 and 2016 RTM as a less optimized versions than SQL 2016 SP1 and 2017.



3m demo on finding offending workload with LQS and fixing it with TF OFF.

## What is the impact of Lightweight Profiling?

## Query Execution Statistics Profiling Infrastructure tests with TPC-C like workloads

Overhead percent (up to)

Infra Type	no active xEvents	Active xEvent query_post_execution_showplan
Regular	75.5	93.17
Lightweight in SQL Server 2014 SP2/2016	3.5	62.02
Lightweight in SQL Server 2016 SP1 and above	2	14.3

Reference: <a href="https://blogs.msdn.microsoft.com/sql">https://blogs.msdn.microsoft.com/sql</a> server team/query-progress-anytime-anywhere/

### The infamous truncation error

Loading data into a table, and hitting this?

Msg 8152, Level 16, State 30, Line 13 String or binary data would be truncated. The statement has been terminated. default in SQL Server 2019

It will be

#### Starting with SQL Server 2019 CTP 2.1, you get this:

Msg 2628, Level 16, State 1, Line 14

String or binary data would be truncated in table

'AdventureWorks2016CTP3.Sales.SalesOrderHeaderTest', column

'CreditCardApprovalCode'. Truncated value: '1231736Vi8604'.

The statement has been terminated.

Also in SQL Server 2017 CU12 and upcoming SQL Server 2016 SP2 CUx Needs TF 460

See more in blog post @ http://aka.ms/sqlserverteam

Link to blog post: <a href="https://blogs.msdn.microsoft.com/sql">https://blogs.msdn.microsoft.com/sql</a> server team/string-or-binary-data-would-be-truncated-replacing-the-infamous-error-8152/

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